



Er. PERUMAL MANIMEKALAI COLLEGE OF ENGINEERING

(Accredited by NAAC with 'B++' Grade)

Koneripalli, Hosur - 635 117.



DEPARTMENT OF ELECTRONICS AND COMMUNICATION ENGINEERING

NATINONAL LEVEL TECHNICAL SYMPOSIUM

ELECTROVISION-2019

Events & Guidelines:

1. Maximum **2 members per paper** are allowed.
2. Paper should be in **IEEE format**.
3. Maximum **8 pages per paper** are allowed.
4. Last date for paper submission is **14.09.2019**.
5. Date of notification of acceptance is **16.09.2019**.
6. Send the papers to pmc.electrovision@gmail.com



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DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING

NATIONAL LEVEL TECHNICAL SYMPOSIUM

CSPARK 2K19

Events & Guidelines

- ❖ Paper Presentation
- ❖ Poster Design
- ❖ Bug Hunt (Debugging)
- ❖ Brain Toaster (Quiz)
- ❖ ADZAP
- ❖ Scratch Pad (Web Design)

PAPER PRESENTATION:

Here we provide the platform to compete with the best minds. Share us your ideas by presenting it to us in the IEEE format and start your journey to the top of the mountain. Submit your papers on or before 16th September, 2019.

RULES & REGULATIONS

1. A Team can consist of up to 3 people, not necessarily from the same college.
2. The participants are expected to submit their paper in the IEEE format (Max 12 pages).
3. Maximum slides per presentation should be 15.
4. One soft copy with abstract should be sent on or before 16th September 2019.
5. One hard copy of the full paper is to be submitted before the presentation.

6. During the main event, the contestants will get 10 minutes to present their paper, at the end of which there will be a query session. Preference will be given to original papers.
7. The Judging panel reserves the rights to disqualify the participant team, if any of the rules given above are breached by any participant.
8. No queries regarding results are entertained and the decision of the judges is final.

The Paper will be judged on:

- Originality
- Simplicity
- Objective
- Methodology
- Findings and analysis
- Conclusions
- Implication / Application/ Limitations.

TOPIC DOMAIN

- Artificial Intelligence and Knowledge based System
- Computer vision and Image Processing
- Mobile communication and Application Development
- Multimedia & Virtual Reality
- Grid & Cloud Computing
- Data Mining and Soft computing
- Big Data Analysis
- Internet of Things (IoT) & Pervasive computing
- Recent trends in Software Engineering
- Network Security

Note: Papers from other areas are also allowed.

